



*Università degli Studi di Firenze*

Facoltà di Ingegneria

CVG - Computational Vision Group

# Two Research Projects on Computer Vision for the Visually Impaired

C. Guida – M. Fanfani – C. Colombo

Andrea Bocelli Foundation

Pisa

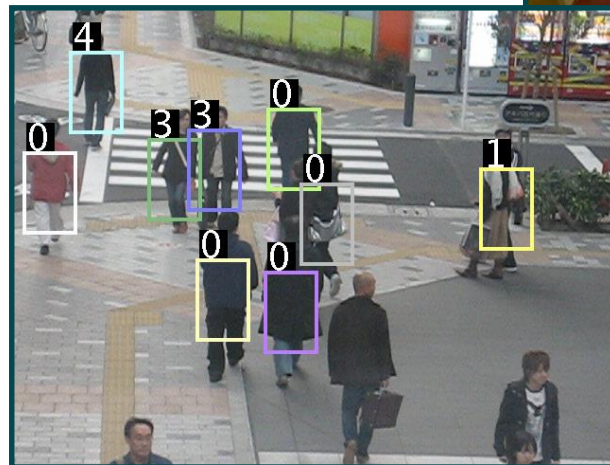
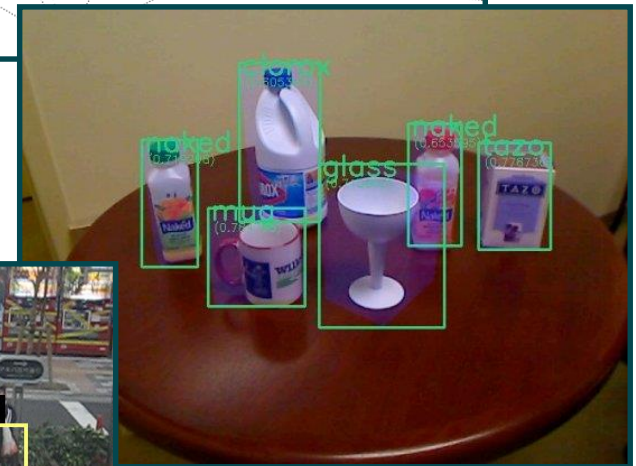
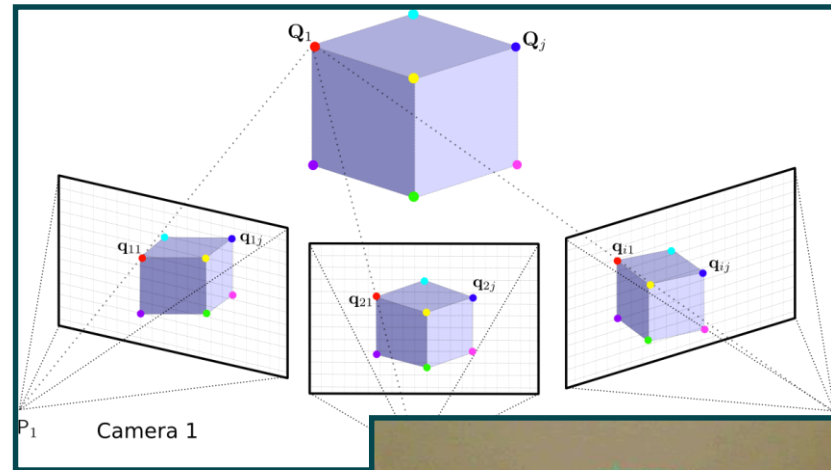
06.06.2012





# Computer Vision

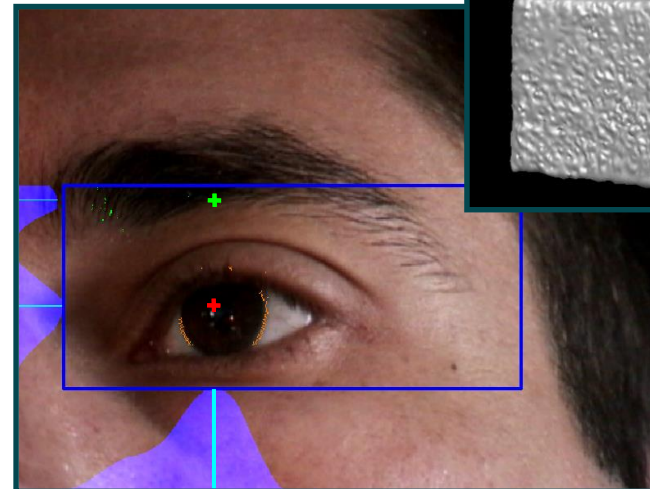
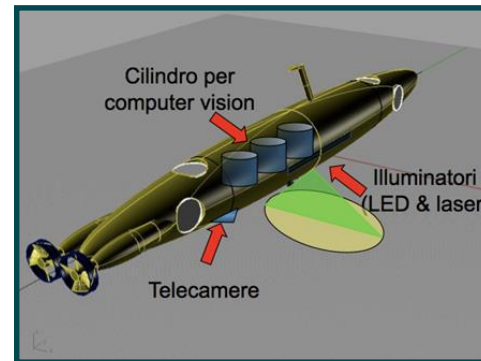
- Computer Vision is the science of analyzing images or videos coming from cameras
- Main application:
  - 3D Reconstruction
  - Image-based Recognition
  - Visual Tracking
  - ...



# Computational Vision Group



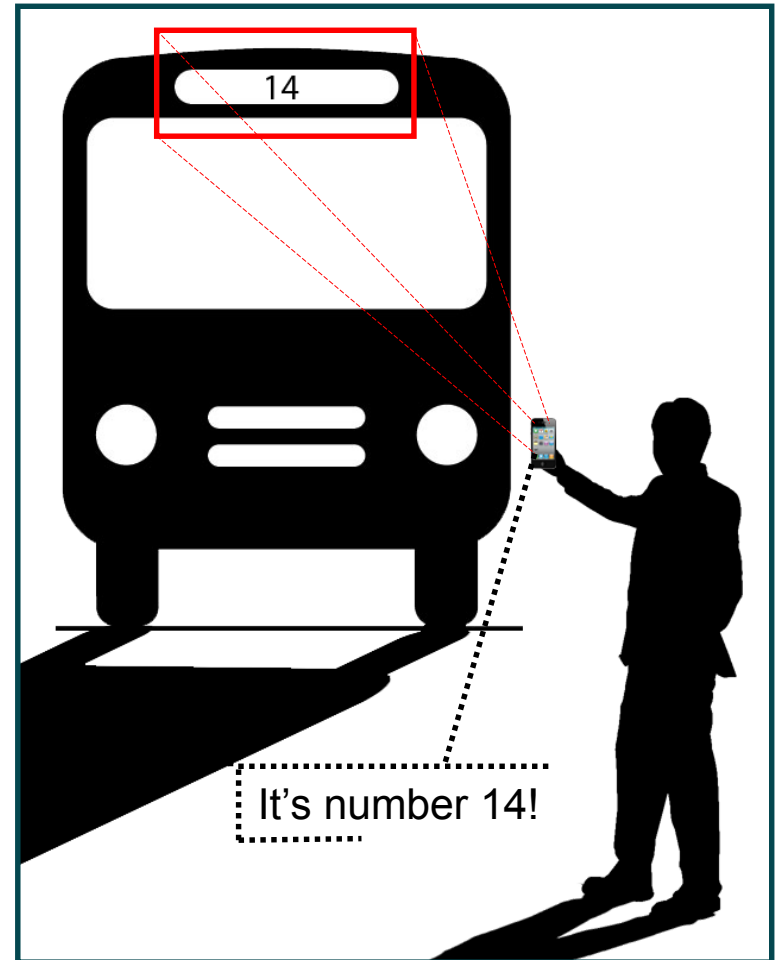
- CVG is a research group at University of Florence specialized in computational vision.
- CVG is currently working on:
  - Underwater 3D rec.
  - Photometric and fine 3D rec.
  - Visual learning and recog.
- Special attention is always placed in solving social problems:
  - EyeMouse
  - Tools for blind people





# BUS ALARM

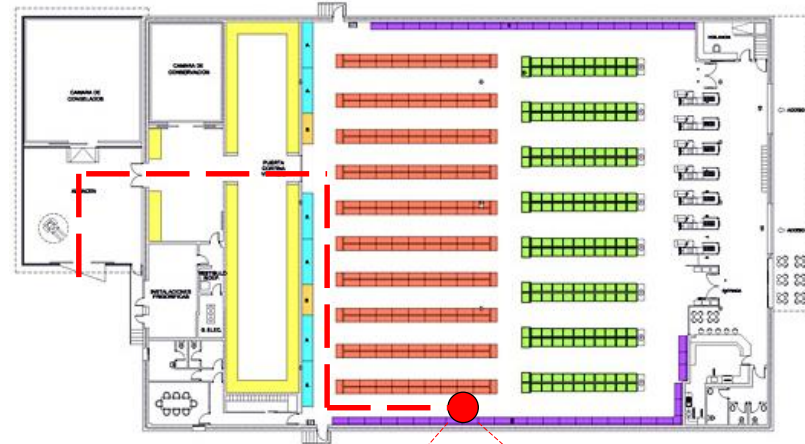
- One of our major result in serving blind people
- iOS App
- Capable of localizing and recognize the bus line number
- Operate in real-time





# VISITOR - Idea

- VISITOR is a live sighted-guide-assistant
- Exploration based on annotated 3D maps
- Localization of users's mobile phone through CV
- Other feature:
  - mobile app
  - obstacle avoidance
  - visual learning
  - navigation algorithms
  - objects recognition



Your cookies!

# VISITOR – Phase 1



- Bibliographic research
- Data acquisition
- Map building
- Classifier training for specific object recognition





## VISITOR – Work Package 2

- Development of localization and navigation algorithms exploiting the pre-built maps.
- Contextualization:
  - localization combined with object recognition
  - output: annotated 3D maps
- First test session

# VISITOR – Work Package 3



- Mobile App development
- GUI design for low-sighted and totally blind users
- System expansion adding more 3D maps.
- Final test session.







# Conclusion

- Because a place like shops and markets have not a steady structure configuration, VISITOR should be able to recognize variations not only in the structural part of the map, but also in the annotated part, i.e. fruits is moved somewhere else from last visit.
- Verification of maps coherence and their updates are central in developing a reliable application



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